<u>Year 5 Art &amp; Design Threshold Concepts</u> <u>Colour Theory / Journeys, Landscapes and the Natural World / Flat Yet Sculptural?</u> By the end of Year 5, students are expected to					
Generating Ideas	Knowledge	Making	Evaluate	Greater Depth	
Research other artists and designers to support their own ideas.	Research and discuss the ideas of various artists, craftspeople, designers and architects	To make colour wheels that explore primary, secondary and tertiary colours.	Explain what they like about their work, and what could be improved.	Independently experiment with new materials to create thoughtful and unique art work.	
Look at art works to develop their own personal ideas and style.	Describe the processes or materials they have used to create an art work.	To draw from observation us- ing a range of fine and broad media.	Reflect on their progress, taking into account what they hoped to achieve.	Use materials in innovative ways, exploring what happens if you try new things.	
Use their sketchbooks to develop ideas.	To notice and discuss the cultural context or intentions of an art work.	To experiment with a variety of wet and dry media and tools when painting.	Evaluate their art works through writing or speaking, using key vocabulary.	Independently critique and re- flect on your work, suggesting ways to improve your art.	
Use their sketchbooks to explore a range of materials.	To use your knowledge of colour theory when making art works.	To experiment and explore with the elements of art when drawing.	Share ideas about the work of others, giving opinions and suggestions.	Independently use the ideas of artists or designers studied to inspire your own learning.	
		Use clay to develop simple techniques and decorative outcomes.			
		Explore construction using card and mixed media, explor- ing scale and proportion,			
		Explore printing and pattern making to create additive or incised prints using a stamp,			

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	water paint printing ink and prepared backgrounds.				
Becoming an Artist	Maths Threshold Concepts	English Threshold Concepts			
Practise your own art skills by using the elements of art or artists you have studied at home. This could be through such forms as observational drawing, photographs or paint- ings. Research artists, designers or architects by using the internet, books or galleries at home.		Using mathematical equip- ment such as rulers and com- passes. The use of 2D and 3D shapes. The use of nets to make cu- bes. Measuring length, height, depth and angles. The use of scale and propor- tion.	Evaluating work (verbal and written). Reading and writing about Art- ists and Art Movements. Expressing their 'own critical voice'.		