<u>Year 6 Art &amp; Design Threshold Concepts</u> <u>Colour Theory / World War I and II / Textiles and Art / Natural Forms</u> By the end of Year 6, students are expected to						
Generating Ideas	Knowledge	Making	Evaluate	Greater Depth		
Investigate, research and test ideas and plans using your sketchbooks.	Describe, interpret and explain the work, ideas and working practices of some significant artists, craftspeople, designers and architects.	Use primary, secondary and tertiary colours to make col- our wheels with watercol- ours.	Reflect on your progress, taking into account what you hoped to achieve, what has been achieved and what could be improved.	Have a greater breadth of knowledge about artists and key art movements and use these to explain, make judge- ments and offer personal opin- ions about works of art.		
Look at the works of artists, designers or architects to develop your own personal ideas, creativity and style.	Describe the processes or materials they or an artist has used to create an art work.	To create paintings using a variety of painting tools, wet and dry media and collage materials.	Provide a reasoned evalua- tions of both your own and professionals' work using key words and vocabulary.	Refine technical and craft skills in order to convey specific meaning or ideas.		
Explore a range of materials using your sketchbook to support your final outcomes.	Take into account the influ- ence of the different his- torical, cultural and social contexts in which work has been created.	To draw from memory, imag- ination and observation using a range of fine and broad media.	Share ideas about the work of others, giving opinions and suggestions.	Use materials in innovative ways, exploring what happens if you try new things.		
	Use your knowledge of col- our theory to support your work.	Experiment with many draw- ing materials, surfaces and mixed medias to explore line, shape, colour, texture, forma and tone.		Independently critique work and suggest ways to improve your art.		

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		Explore collage to create expressive and symbolic art- works, using a range of mixed media.		
		Explore textile art and pro- cesses such as fabric collage or weaving.		
		Explore crafts such as block printing, wax resist and pat- tern making.		
		Explore modelling using air- drying clay and found mate- rials.		
Becoming an Artist			Maths Threshold Concepts	English Threshold Concepts
Practise your own art skills by using the elements of art or artists you have studied at home. This could be through such forms as observational drawing, photographs or paint- ings. Research artists, designers or architects by using the internet, books or galleries at home.			Using mathematical equip- ment such as rulers and compasses. The use of 2D and 3D shapes. The use of nets to make cu- bes, Measuring length, height, depth and angles.	Evaluating work (verbal and written). Reading and writing about Art- ists and Art Movements. Expressing their 'own critical voice'. Reading and responding to po- etry.